The following code review was created by Anthony Fuller.

Solution that was reviewed: **Ch\_22\_Baseball\_Query\_Jacob\_Holm**

Coder: **Jacob Holm**

**Review of the solution without looking at the code:**

Program starts up and the first thing I noticed was that I can’t edit the database (which is great) and that each player has a player ID which I find odd and irreverent to the user that wants to find a particular players batting average. I type in one letter and expect to find the name that starts with that letter but instead if the name contains that letter they would appear. I click the reset button and the 0.000 and the 1.000 that were on the Min and Max text boxes get cleared along with showing all the players. I enter letters into the Min and Max text boxes and get a message telling me not to do that, good. I enter a string and get a message telling me to enter a number in the other text box even if I did. I enter a number for the Minimum value and hit enter and get an error telling me to enter a value for the Maximum text box (I expected to see all players with an average greater than the value I entered). I get a similar error if I enter information into the Max text box instead.

**Now for the code:**

Nice commenting. You have unnecessary imports: **using System.Collections.Generic; using System.ComponentModel; using System.Data; using System.Threading.Tasks;**

**Delete them, then go to the form, click on the error message to bring you to the designer, and delete the line that has the squiggles.**

I also noticed that the name of the form is the default form1. Other than that, I noticed that you used a lot of if else statements with no try catch blocks. I guess that’s more user preference but I still found that odd.